



# **OpenMAX™ Integration Layer Extension**

## **VP8 and WebP Codec Component**

**Version 1.0.0**

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# 1 Introduction

This document describes a proposal for standardizing OpenMAX IL extensions for VP8 video codec [1] and WebP image format [2].

## 2 Motivation

VP8 is a video compression algorithm that was designed and developed by On2 Technologies. Google acquired On2 in February, 2010 and released the VP8 specification and reference implementations as open-source technology in May, 2010 as part of the WebM open media project [3]. WebP is an image format which compression algorithm is based on the intra-frame coding of the VP8 video format. Both VP8 and WebP are licensed under a BSD license and are entirely free of royalties.

To enable OpenMAX IL application developers to use and create VP8 and WebP content, Google proposes to define OpenMAX IL extensions for VP8 video codec and WebP image format.

The proposals describe extensions to the 1.x OpenMAX IL specification.

## 3 Problem Description

### 3.1 VP8

There are no video coding types, parameters, and indexes defined for VP8 in the OpenMAX IL specification.

### 3.2 WebP

There are no image coding types defined for WebP in the OpenMAX IL specification.

## 4 Proposed Solution

### 4.1 VP8

A new coding type **OMX\_VIDEO\_CodingVP8** needs to be defined to refer to the VP8 coded stream format [1, p.93-105]. A standard extension or index needs to be defined to configure the OpenMAX IL VP8 component. Also a parameter structure needs to be defined for the extension or index.

The proposal is to use extension “**OMX.Khronos.index.param.vp8**” or index **OMX\_IndexParamVideoVp8**, whichever is appropriate, for configuring an OpenMAX IL VP8 component and **OMX\_VIDEO\_PARAM\_VP8TYPE** as the parameter structure associated with the extension or index.

```
typedef struct OMX_VIDEO_PARAM_VP8TYPE {  
    OMX_U32 nSize;
```

```

OMX_VERSIONTYPE nVersion;
OMX_U32 nPortIndex;
OMX_VIDEO_VP8PROFILETYPE eProfile;
OMX_VIDEO_VP8LEVELTYPE eLevel;
OMX_U32 nDCTPartitions;
OMX_BOOL bErrorResilientMode;
} OMX_VIDEO_PARAM_VP8TYPE;

```

The parameters for OMX\_VIDEO\_PARAM\_VP8TYPE are defined as follows.

- `nPortIndex` is the read-only value containing the index of the port.
  - `eProfile` is the profile used for the types of VP8 encoding or decoding that are supported.
- Table 1 shows the possible VP8 video profile types in OMX\_VIDEO\_VP8PROFILETYPE.

**Table 1: Supported VP8 Profile Types**

<b>Field Name</b>	<b>VP8 Profile Descriptions</b>
OMX_VIDEO_VP8ProfileUnknown	Unknown, unused or not required profile
OMX_VIDEO_VP8ProfileMain	VP8 Main profile
OMX_VIDEO_VP8ProfileMax	Maximum value

- `eLevel` is the level used for VP8 encoding or decoding. Table 2 shows the possible VP8 video level types in OMX\_VIDEO\_VP8LEVELTYPE.

**Table 2: Supported VP8 Level Types**

<b>Field Name</b>	<b>VP8 Level Descriptions</b>
OMX_VIDEO_VP8LevelUnknown	Unknown, unused or not required setting
OMX_VIDEO_VP8Level_Version0	VP8 Level “Version 0”
OMX_VIDEO_VP8Level_Version1	VP8 Level “Version 1”
OMX_VIDEO_VP8Level_Version2	VP8 Level “Version 2”
OMX_VIDEO_VP8Level_Version3	VP8 Level “Version 3”
OMX_VIDEO_VP8Level_VersionMax	Maximum value

In VP8 certain decoding tools are enabled or disabled based on the `eLevel` and higher level means less decoding complexity. Table 3 shows which decoding tools are enabled or disabled.

**Table 3: Decoding Tools Usage Based on VP8 level**

<b>Level</b>	<b>Reconstruction Filter</b>	<b>Loop Filter</b>
“Version 0”	Bicubic	Normal
“Version 1”	Bilinear	Simple
“Version 2”	Bilinear	None
“Version 3”	None	None

- `nDCTPartitions` specifies the number of DCT coefficient data partitions within a compressed frame. Using more than 1 partition may allow more effective multi-threaded decoding. Table 4 shows the possible values for `nDCTPartitions`.

**Table 4: nDCTPartitions Values**

<b>Value</b>	<b>Description</b>
0	1 DCT residual partition
1	2 DCT residual partitions
2	4 DCT residual partitions

- `bErrorResilientMode` is a Boolean value used to indicate if error resilient mode is enabled. This mode prevents cumulative probability updates and is used in video telephony.

VP8 uses two encoding concepts:

1) Frame coding type.

There are only two types of frames in VP8, intraframes (key frames, I-frames) and interframes (prediction frames, P-frames). Frame coding type is controlled with `OMX_CONFIG_INTRAREFRESHVOPTYPE` structure.

2) Reference frame buffers.

VP8 uses three reference frame buffers called immediately previous frame, golden frame and alternate frame to predict blocks in an interframe. Every key frame is automatically golden frame and alternate frame. Optionally any interframe may replace the most recent golden frame and/or alternate frame.

A new structure needs to be defined to allow flexible usage of the VP8 reference frame buffers while encoding is in progress. The proposal is to use index

`OMX_IndexConfigVideoVp8ReferenceFrame` and the

`OMX_VIDEO_VP8REFERENCEFRAMETYPE` structure to control this behavior.

```
typedef struct OMX_VIDEO_VP8REFERENCEFRAMETYPE {
    OMX_U32 nSize;
    OMX_VERSIONTYPE nVersion;
    OMX_U32 nPortIndex;
    OMX_BOOL bPreviousFrameRefresh;
    OMX_BOOL bGoldenFrameRefresh;
    OMX_BOOL bAlternateFrameRefresh;
    OMX_BOOL bUsePreviousFrame;
    OMX_BOOL bUseGoldenFrame;
    OMX_BOOL bUseAlternateFrame;
} OMX_VIDEO_VP8REFERENCEFRAMETYPE ;
```

The parameters for `OMX_VIDEO_VP8REFERENCEFRAMETYPE` are defined as follows.

- `nPortIndex` is the read-only value containing the index of the port.
- `bPreviousFrameRefresh` is a Boolean value used to indicate if the next frame is used to refresh (update) the immediately previous frame.
- `bGoldenFrameRefresh` is a Boolean value used to indicate if the next frame is to be encoded as a golden reference frame.
- `bAlternateFrameRefresh` is a Boolean value used to indicate if the next frame is to be encoded as an alternate reference frame.
- `bUsePreviousFrame` is a Boolean value used to indicate if the immediately previous frame should be used for prediction.
- `bUseGoldenFrame` is a Boolean value used to indicate if the golden reference frame should be used for prediction.
- `bUseAlternateFrame` is a Boolean value used to indicate if the alternate reference frame should be used for prediction.

**Table 5: Possible Ways to Refresh Reference Frames**

bPrevious FrameRefresh	bGolden FrameRefresh	bAlternate FrameRefresh	Effect on Coding
OMX_FALSE	OMX_FALSE	OMX_FALSE	Droppable frame. Usable for temporal scalability, as no future frames will use this frame as a reference. Frame is droppable if bErrorResilientMode = OMX_TRUE.
OMX_FALSE	OMX_FALSE	OMX_TRUE	Alternate reference frame is updated by this frame.
OMX_FALSE	OMX_TRUE	OMX_FALSE	Golden reference frame is updated by this frame.
OMX_FALSE	OMX_TRUE	OMX_TRUE	Alternate reference frame and golden reference frame are updated by this frame.
OMX_TRUE	OMX_FALSE	OMX_FALSE	Immediately previous frame is updated by this frame.
OMX_TRUE	OMX_FALSE	OMX_TRUE	Immediately previous frame and alternate reference frame are updated by this frame.
OMX_TRUE	OMX_TRUE	OMX_FALSE	Immediately previous frame and golden reference frame are updated by this frame.
OMX_TRUE	OMX_TRUE	OMX_TRUE	Immediately previous frame, golden reference frame, and alternate reference frame are updated by this frame.

The `OMX_VIDEO_VP8REFERENCEFRAMEINFOTYPE` structure is used to report the VP8 reference frame type while video decoding is in progress. The proposal is to use index `OMX_IndexConfigVideoVp8ReferenceFrameType` and the `OMX_VIDEO_VP8REFERENCEFRAMEINFOTYPE` structure to control this behavior.

```
typedef struct OMX_VIDEO_VP8REFERENCEFRAMEINFOTYPE {
    OMX_U32 nSize;
    OMX_VERSIONTYPE nVersion;
    OMX_U32 nPortIndex;
    OMX_BOOL bIsIntraFrame;
    OMX_BOOL bIsGoldenOrAlternateFrame;
} OMX_VIDEO_VP8REFERENCEFRAMEINFOTYPE;
```

The parameters for `OMX_VIDEO_VP8REFERENCEFRAMEINFOTYPE` are defined as follows.

- `nPortIndex` is the read-only value containing the index of the port.
- `bIsIntraFrame` is a Boolean value used to indicate if the frame is an Intra frame.
- `bIsGoldenOrAlternateFrame` is a Boolean value used to indicate if the frame is a golden frame or an alternate frame.

The parameter may only be used to query the reference frame type at any time that the component is in the `OMX_StateExecuting` state.

## 4.2 WebP

A new image compression format `OMX_IMAGE_CodingWEBP` needs to be defined to refer to the WebP coded image format.

**Table 6: Supported Image Compression Formats**

Field Name	Compression Format Description	Reference to Standard
OMX_IMAGE_CodingWEBP	WebP image format	<a href="#">WEBP</a>

The **OMX\_IMAGE\_PARAM\_QFACTORTYPE** structure from the OpenMAX IL specification (v1.1.2) can be used to configure the quality factor for WebP compression.

## 4.3 VP8 Buffer Payload

VP8 bitstream format does not contain start-codes or other means of identifying frame boundaries. Therefore **OMX\_BUFFERFLAG\_ENDOFFRAME** flag should be used to identify the end of frame.

## 4.4 Media Containers

OpenMAX IL specification v1.2 defines a new structure called **OMX\_MEDIACONTAINER\_INFOTYPE** which identifies the media container format. New media container format types **OMX\_FORMAT\_WEBM** and **OMX\_FORMAT\_WEBP** need to be defined to refer the WebM and WebP media containers.

**Table 7: Media Container Formats**

OMX_MEDIACONTAINER_FORMATTYPE Enumerated Value	Description
OMX_FORMAT_WEBM	WebM file
OMX_FORMAT_WEBP	WebP file

## 5 Standard Components

Standard components for VP8 and WebP codecs can also be specified for standardizing the behavior of an OpenMAX component (encoder/decoder) of the above mentioned codecs.

The behavior to be defined is similar to other video encoder/decoder standard components, except for additional configurations specific to the particular codec.

### 5.1 VP8 Decoder Component

<b>Name</b>	video_decoder.vp8			
<b>Description</b>	Decodes the given compressed video stream into an uncompressed video stream.			
<b>Ports</b>	<b>Index</b>	<b>Domain</b>	<b>Direction</b>	<b>Description</b>
	VPB+0	video	input	Consumes compressed video content.
	VPB+1	video	output	Produces uncompressed raw video.

<b>Port Index</b>	VPB+0		
<b>Description</b>	Consumes compressed video content.		
<b>Required Parameters/Configs</b>	<b>Index</b> OMX_IndexParamPortDefinition	<b>Access</b> r/w	<b>Description</b> Specify/query the video port settings. nFrameWidth = 176  nFrameHeight = 144

			<p><code>nBitRate = 64000</code></p> <p><code>xFrameRate = 15</code></p> <p><code>eCompressionFormat = <i>OMX_VIDEO_CodingVP8</i></code></p> <p><code>eColorFormat = <i>OMX_COLOR_FormatUnused</i></code></p>
	<code>OMX_IndexParamVideoPortFormat</code>	r/w	<p>Specify/query the video format.</p> <p><code>eCompressionFormat = <i>OMX_VIDEO_CodingVP8</i></code></p> <p><code>eColorFormat = <i>OMX_COLOR_FormatUnused</i></code></p>
	<code>OMX_IndexParamVideoVP8</code>	r	<p><code>eProfile = <i>OMX_VIDEO_VP8ProfileMain</i></code></p> <p><code>eLevel = <i>OMX_VIDEO_VP8Level_Version0</i></code></p>
	<code>OMX_IndexParamVideoProfileLevelQuerySupported</code>	r	Query supported profile/level pair by index.
	<code>OMX_IndexParamVideoProfileLevelCurrent</code>	r	Query current profile/level pair.

<b>Port Index</b>	VPB+1											
<b>Description</b>	Produces uncompressed raw video.											
<b>Required Parameters/Configs</b>	<table border="1"> <thead> <tr> <th><b>Index</b></th> <th><b>Access</b></th> <th><b>Description</b></th> </tr> </thead> <tbody> <tr> <td><code>OMX_IndexParamPortDefinition</code></td><td>r/w</td><td> <p>Specify/query the video port settings.</p> <p><code>nFrameWidth = 176</code></p> <p><code>nFrameHeight = 144</code></p> <p><code>eCompressionFormat = <i>OMX_VIDEO_FormatUnused</i></code></p> <p><code>eColorFormat = At least one of the following:</code></p> <p><i>OMX_COLOR_FormatYUV420Planar</i></p> <p><i>OMX_COLOR_FormatYUV420PackedPlanar</i></p> <p><i>OMX_COLOR_FormatYUV420SemiPlanar</i></p> <p><i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420Planar</i></p> <p><i>OMX_COLOR_FormatYVU420PackedPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420SemiPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p> </td></tr> <tr> <td><code>OMX_IndexParamVideoPortFormat</code></td><td>r/w</td><td>Specify/query the video format.</td></tr> </tbody> </table>	<b>Index</b>	<b>Access</b>	<b>Description</b>	<code>OMX_IndexParamPortDefinition</code>	r/w	<p>Specify/query the video port settings.</p> <p><code>nFrameWidth = 176</code></p> <p><code>nFrameHeight = 144</code></p> <p><code>eCompressionFormat = <i>OMX_VIDEO_FormatUnused</i></code></p> <p><code>eColorFormat = At least one of the following:</code></p> <p><i>OMX_COLOR_FormatYUV420Planar</i></p> <p><i>OMX_COLOR_FormatYUV420PackedPlanar</i></p> <p><i>OMX_COLOR_FormatYUV420SemiPlanar</i></p> <p><i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420Planar</i></p> <p><i>OMX_COLOR_FormatYVU420PackedPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420SemiPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p>	<code>OMX_IndexParamVideoPortFormat</code>	r/w	Specify/query the video format.	<b>Access</b>	<b>Description</b>
<b>Index</b>	<b>Access</b>	<b>Description</b>										
<code>OMX_IndexParamPortDefinition</code>	r/w	<p>Specify/query the video port settings.</p> <p><code>nFrameWidth = 176</code></p> <p><code>nFrameHeight = 144</code></p> <p><code>eCompressionFormat = <i>OMX_VIDEO_FormatUnused</i></code></p> <p><code>eColorFormat = At least one of the following:</code></p> <p><i>OMX_COLOR_FormatYUV420Planar</i></p> <p><i>OMX_COLOR_FormatYUV420PackedPlanar</i></p> <p><i>OMX_COLOR_FormatYUV420SemiPlanar</i></p> <p><i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420Planar</i></p> <p><i>OMX_COLOR_FormatYVU420PackedPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420SemiPlanar</i></p> <p><i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p>										
<code>OMX_IndexParamVideoPortFormat</code>	r/w	Specify/query the video format.										
			<code>eCompressionFormat = <i>OMX_VIDEO_CodingUnused</i></code>									

			eColorFormat = At least one of the following: <i>OMX_COLOR_FormatYUV420Planar</i> <i>OMX_COLOR_FormatYUV420PackedPlanar</i> <i>OMX_COLOR_FormatYUV420SemiPlanar</i> <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i> <i>OMX_COLOR_FormatYVU420Planar</i> <i>OMX_COLOR_FormatYVU420PackedPlanar</i> <i>OMX_COLOR_FormatYVU420SemiPlanar</i> <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i>
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## 5.2 VP8 Encoder Component

<b>Name</b>	video_encoder.vp8			
<b>Description</b>	Encodes the given uncompressed video stream into a compressed format.			
<b>Ports</b>	<b>Index</b>	<b>Domain</b>	<b>Direction</b>	
	VPB+0	video	input	Consumes the uncompressed raw video content.
	VPB+1	video	output	Produces compressed video.

<b>Port Index</b>	VPB+0		
<b>Description</b>	Consumes the uncompressed raw video content.		
<b>Required Parameters/Configs</b>	<b>Index</b>	<b>Access</b>	<b>Description</b>
	OMX_IndexParamPortDefinition	r/w	Specify/query the video port settings.  nFrameWidth = 176  nFrameHeight = 144  eCompressionFormat = <i>OMX_VIDEO_CodingUnused</i>  eColorFormat = At least one of the following: <i>OMX_COLOR_FormatYUV420Planar</i> <i>OMX_COLOR_FormatYUV420PackedPlanar</i> <i>OMX_COLOR_FormatYUV420SemiPlanar</i> <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i> <i>OMX_COLOR_FormatYVU420Planar</i> <i>OMX_COLOR_FormatYVU420PackedPlanar</i> <i>OMX_COLOR_FormatYVU420SemiPlanar</i> <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i>
	OMX_IndexParamVideoPortFormat	r/w	Specify/query the video format.  eCompressionFormat = <i>OMX_VIDEO_CodingUnused</i>

			eColorFormat = At least one of the following: <i>OMX_COLOR_FormatYUV420Planar</i> <i>OMX_COLOR_FormatYUV420PackedPlanar</i> <i>OMX_COLOR_FormatYUV420SemiPlanar</i> <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i> <i>OMX_COLOR_FormatYVU420Planar</i> <i>OMX_COLOR_FormatYVU420PackedPlanar</i> <i>OMX_COLOR_FormatYVU420SemiPlanar</i> <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i>
--	--	--	---

Port Index	VPB+1		
Description	Produces compressed video.		
Required Parameters/Configs	Index	Access	Description
	OMX_IndexParamPortDefinition	r/w	<p>Specify/query the video port settings.</p> <p>nFrameWidth = 176</p> <p>nFrameHeight = 144</p> <p>nBitRate = 64000</p> <p>xFrameRate = 15</p> <p>eCompressionFormat = <i>OMX_VIDEO_CodingVP8</i></p> <p>eColorFormat = <i>OMX_COLOR_FormatUnused</i></p>
	OMX_IndexParamVideoPortFormat	r/w	<p>Specify/query the video format.</p> <p>eCompressionFormat = <i>OMX_VIDEO_CodingVP8</i></p> <p>eColorFormat = <i>OMX_COLOR_FormatUnused</i></p>
	OMX_IndexParamVideoBitrate	r/w	<p>eControlRate =</p> <p><i>OMX_Video_ControlRateConstant</i></p> <p><i>OMX_Video_ControlRateDisable</i></p> <p><i>OMX_Video_ControlRateVariable</i></p> <p>nTargetBitrate = 64000</p>
	OMX_IndexParamVideoVP8	r/w	<p>eProfile = <i>OMX_VIDEO_VP8ProfileMain</i></p> <p>eLevel = <i>OMX_VIDEO_VP8Level_Version0</i></p> <p>nDCTPartitions = 0 to 3</p> <p>bErrorResilientMode =</p>

			<i>OMX_FALSE</i> <i>OMX_TRUE</i>
	OMX_IndexConfigVideoFramerate	r/w	Specify/query target framerate xFrameRate = 15
	OMX_IndexConfigVideoBitrate	r/w	Specify/query target bitrate nBitRate = 64000
	OMX_IndexParamVideoProfileLevel QuerySupported	r	Query supported profile/level pair by index.
	OMX_IndexParamVideoProfileLevel Current	r/w	Specify/query current profile/level pair.

## 5.3 WebP Decoder

<b>Name</b>	Image_decoder.WEBP		
<b>Description</b>	Decodes the given compressed image data stream into an uncompressed image data stream.		
<b>Ports</b>	<b>Index</b>	<b>Domain</b>	<b>Direction</b>
	IPB+0	image	input
	IPB+1	image	output

<b>Port Index</b>	IPB+0		
<b>Description</b>	Accepts encoded image data.		
<b>Required Parameters/Configs</b>	<b>Index</b>	<b>Access</b>	<b>Description</b>
	OMX_IndexParamPortDefinition	r/w	Specify/query the image port settings. nFrameWidth = 640  nFrameHeight = 480  eCompressionFormat = <i>OMX_IMAGE_CodingWEBP</i>  eColorFormat = <i>OMX_COLOR_FormatUnused</i>
	OMX_IndexParamImagePortFormat	r/w	Specify/query the image format. eCompressionFormat = <i>OMX_IMAGE_CodingWEBP</i>  eColorFormat = <i>OMX_COLOR_FormatUnused</i>

<b>Port Index</b>	IPB+1		
<b>Description</b>	Emits decoded image data.		
<b>Required Parameters/Configs</b>	<b>Index</b>	<b>Access</b>	<b>Description</b>
	OMX_IndexParamPortDefinition	r/w	Specify/query the image port settings. nFrameWidth = 640  nFrameHeight = 480  eCompressionFormat =

			<p><i>OMX_IMAGE_CodingUnused</i></p> <p>eColorFormat = At least one of the following:</p> <p><i>OMX_COLOR_FormatYUV420Planar</i>  <i>OMX_COLOR_FormatYUV420PackedPlanar</i>  <i>OMX_COLOR_FormatYUV420SemiPlanar</i>  <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i>  <i>OMX_COLOR_FormatYVU420Planar</i>  <i>OMX_COLOR_FormatYVU420PackedPlanar</i>  <i>OMX_COLOR_FormatYVU420SemiPlanar</i>  <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p>
	<i>OMX_IndexParamVideoPortFormat</i>	r/w	<p>Specify/query the image format.</p> <p>eCompressionFormat = <i>OMX_IMAGE_CodingUnused</i></p> <p>eColorFormat = At least one of the following:</p> <p><i>OMX_COLOR_FormatYUV420Planar</i>  <i>OMX_COLOR_FormatYUV420PackedPlanar</i>  <i>OMX_COLOR_FormatYUV420SemiPlanar</i>  <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i>  <i>OMX_COLOR_FormatYVU420Planar</i>  <i>OMX_COLOR_FormatYVU420PackedPlanar</i>  <i>OMX_COLOR_FormatYVU420SemiPlanar</i>  <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p>

## 5.4 WebP Encoder

<b>Name</b>	Image_encoder.WEBP			
<b>Description</b>	Encodes the given image data stream into a compressed format.			
<b>Ports</b>	<b>Index</b>	<b>Domain</b>	<b>Direction</b>	<b>Description</b>
	IPB+0	image	input	Accepts image data for encoding.
	IPB+1	image	output	Emits compressed image data.

<b>Port Index</b>	IPB+0			
<b>Description</b>	Accepts image data for encoding.			
<b>Required Parameters/Configs</b>	<b>Index</b>	<b>Access</b>	<b>Description</b>	
	<i>OMX_IndexParamPortDefinition</i>	r/w	Specify/query the image port settings.	
			nFrameWidth = 640	
			nFrameHeight = 480	

			<p>eCompressionFormat = <i>OMX_IMAGE_CodingUnused</i></p> <p>eColorFormat = At least one of the following:</p> <p><i>OMX_COLOR_FormatYUV420Planar</i>  <i>OMX_COLOR_FormatYUV420PackedPlanar</i>  <i>OMX_COLOR_FormatYUV420SemiPlanar</i>  <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i>  <i>OMX_COLOR_FormatYVU420Planar</i>  <i>OMX_COLOR_FormatYVU420PackedPlanar</i>  <i>OMX_COLOR_FormatYVU420SemiPlanar</i>  <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p>
	OMX_IndexParamImagePortFormat	r/w	<p>Specify/query the video format.</p> <p>eCompressionFormat = <i>OMX_IMAGE_CodingUnused</i></p> <p>eColorFormat = At least one of the following:</p> <p><i>OMX_COLOR_FormatYUV420Planar</i>  <i>OMX_COLOR_FormatYUV420PackedPlanar</i>  <i>OMX_COLOR_FormatYUV420SemiPlanar</i>  <i>OMX_COLOR_FormatYUV420PackedSemiPlanar</i>  <i>OMX_COLOR_FormatYVU420Planar</i>  <i>OMX_COLOR_FormatYVU420PackedPlanar</i>  <i>OMX_COLOR_FormatYVU420SemiPlanar</i>  <i>OMX_COLOR_FormatYVU420PackedSemiPlanar</i></p>

<b>Port Index</b>	IPB+1		
<b>Description</b>	Emits compressed image data.		
<b>Required Parameters/Configs</b>	<b>Index</b> OMX_IndexParamPortDefinition  OMX_IndexParamVideoPortFormat	<b>Access</b> r/w  r/w	<b>Description</b> Specify/query the image port settings. nFrameWidth = 640 ( <i>same as input</i> )  nFrameHeight = 480 ( <i>same as input</i> )  eCompressionFormat = <i>OMX_IMAGE_CodingWEBP</i>  eColorFormat = <i>OMX_COLOR_FormatUnused</i>  Specify/query the video format. eCompressionFormat = <i>OMX_IMAGE_CodingWEBP</i>

			eColorFormat = <i>OMX_COLOR_FormatUnused</i>
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## 6 References

- [1] **VP8 Video Bitstream Guide.** Revised February 4, 2011.  
(<http://www.webmproject.org/media/pdf/vp8-bitstream.pdf>)
- [2] **WebP Image Format** (<http://code.google.com/speed/webp/>)
- [3] **WebM Project** (<http://www.webmproject.org/>)